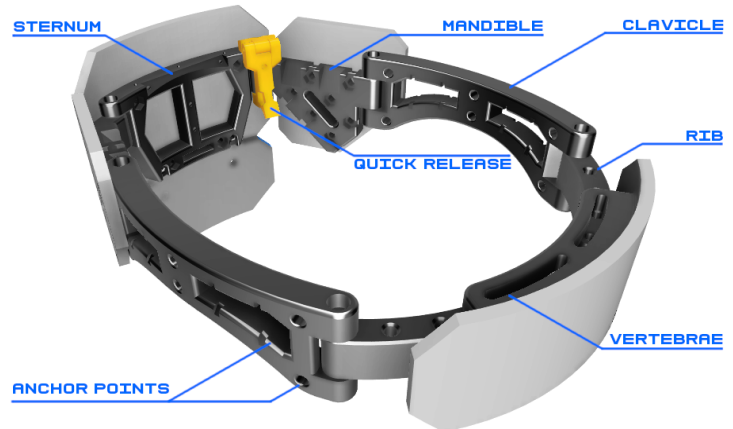


# MORPH COLLAR QUICK GUIDE

Thank you for your purchase! Here are a few things you should know. Get more info and some instructional videos at: <https://www.starsidearmory.com/morph-manual>

## General:

- Do not leave in a hot vehicle or expose to high heat.
- Accessories developed later on will be backwards compatible, self-contained, and easy to install.
- Contact me if you need any specific parts.
- Customize it! It's easy to personalize and attach stuff.



## Attaching to a jacket, vest, jumpsuit, backpack, etc:

- The Morph is designed to be adaptable to many garments using the included paracord or zip ties, or you can use your own straps or similar cordage.
- First wear the garment and collar together to find the best position, checking for symmetry and range of head motion.
- The exact method will depend on your garment. The general idea is to thread the cordage through the anchor points on each clavicle, and secure them around straps (such as on a tactical vest) or through holes poked in the garment.

## Configuration:

- The only mandatory frame component is the clavicle, due to the anchor points. Any other parts can be removed, such as the ribs+vertebrae, or the sternum.
- The collar can be adjusted in size and shape by adjusting the position and angle of the rib-vertebrae joints. Each hinge (except the clavicles) can be tightened.
- The quick release is for using the sternum with garments that open in the front. Pull the latch and lift the bolt out of the mandible. Cordage can be tied to the latch.
- The quick release can be replaced with the included bolt.
- Armor panels can be attached in various positions, painted, wrapped in fabric, replaced, etc. Use a panel as a template for cutting fabric wrap or new panels. The panels are sintra, which is easily cut, drilled, and bent with heat.

I'm always working on new sci-fi gear! If you like this kind of stuff, follow @starside\_armory on Instagram for updates. Thanks again for your support, I couldn't do this without you!

See you starside,